All about the money: Cost modeling and optimization of cloud applications

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empirical-software.engineering





12th International Workshop on Genetic Improvement @ICSE2

A pot of gold at the end of the cloud rainbow?

"Successfully migrating workloads to the cloud means delivering **maximum benefits** with **minimal effort and costs**." Gartn**er, 2022**

aws Azure

🙆 Google Cloud

C-J Alibaba Cloud

Often, there's rather an unexpectedly high bill



Painting: "The arrival of the AWS bill." Oil on canvas.



1:06 PM · Dec 23, 2022



 Inbound traffic is typically free – outbound is not. Some (but not all) internal traffic is free.





Direct outbound data starts at \$90/TB for less than 10TB, and discounts with volume. First 100GB is free.



Region-to-region traffic is **\$20/TB** when it exits a region for indicated services except between us-east-1 and us-east-2, where it's **\$10/TB**. Even data wants to get out of Ohio.



Outbound CloudFront prices are variable by region and usage, but the free tier includes 1TB/month



5

Internal traffic via public or elastic IPs incurs additional fees in both directions.

Cross-AZ EC2 traffic within a region costs as much as region-to-region. ELB-EC2 traffic is free except outbound crossing AZs.



Elastic Load Balancing: Classic and Network LB is priced per GB. Application LB costs are in LCUs, not \$/GB.



Traffic via Managed NAT Gateway ~ regardless of destination – costs an additional \$45/TB on top of other transfer, including internal transfer (S3, Kinesis, etc.).



Variable by port speed and location. Data processing charges apply for each gigabyte sent to the AWS Transit Gateway – whether from a VPC, Direct Connect or VPN.



Global Accelerator charges a \$15-\$105/T8 charge on top of existing data transfer rates, in whichever direction the data flow is more expensive. Inspired by Open Suide to AWS's data transfer diagram gltbub.com/open-guides/op-aws

Good news for GI: A lot of (cost) optimization potential!

A.A.A



Google Cloud

C-J Alibaba Cloud





Personal background

My current role(s)





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Software Engineering Research Beyond Disciplinary and Institutionalized Boundaries

Disciplinary Boundaries of Software Engineering

1968 NATO Software Engineering Conference, Garmisch, Germany

Disciplinary Boundaries of Software Engineering

- With a traditional view emphasizing software engineering's roots in computer and systems engineering many questions of modern software development cannot be answered.
- Examples:
 - How can we develop visual programming environments without knowledge of cognition?
 - How can we fully grasp the implications of online code reuse without understanding copyright legislation and software licenses?
 - How can we systematically compare and optimize cloud application costs across vendors and abstractions without knowledge about workload and cost modeling?

Personal Observation



- Many of the problems relevant in the software industry are rooted in software engineering but often have an interdisciplinary angle.
- To be able to impact industry, academia needs to provide actionable recommendations addressing problems rooted in practitioners' actual needs.
- Empirical research methods are essential for identifying the above-mentioned problems (*problem space*) and corroborating recommendations/proposed solutions with empirical evidence (*solution space*).

Institutionalized Boundaries

"If you were using **MDE** for building your mobile app, you'd see huge quality improvements, see this paper."

"Have you heard about things like **time-to-market** and quickly responding to customer feedback? We're not building safety-critical software."

Institutionalized Boundaries

Institutionalized Boundaries

Implications for researchers:

- 1) Strong understanding of **state of practice** is essential.
- 2) To reach this understanding, we need to utilize **diverse empirical research methods** and **learn from other disciplines.**
- To advance evidence-based practice, we need to invest effort into communicating findings back to practitioners.

Empirical Software Engineering

Software Engineering Stakeholders, Processes, Tools

Why do companies move workloads to the cloud?

Why move to the cloud?

- Cost transparency and/or cost reduction.
- Capacity is the maximum workload a cloud layer can handle.
- **Scalability**: Ability of a cloud layer to *increase its capacity* by expanding its quantity of consumed lower-level services.
- **Elasticity**: Degree a cloud layer autonomously adapts capacity to workload over time. (definitions by Lehrig et al. 2015)

Top cloud initiatives by cloud usage for all organizations

N=750 Source: Flexera 2023 State of the Cloud Report

flexera

Cost transparency in the cloud is a problem

Companies moving away from the cloud...

Our cloud spend in 2022

Since we published why we're leaving the cloud we've received a lot of questions about our actual spending. We're happy to share, both where we currently are and where we're going.

Fernando Álvarez SRE, Ops

https://dev.37signals.com/our-cloud-spend-in-2022/

37signals

Basecamp

...or moving their cloud applications to more traditional architectures

Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

The move from a distributed microservices architecture to a monolith application helped achieve higher scale, resilience, and reduce costs.

prime video | TECH

https://www.primevideotech.com/video-streaming/scaling-up-the-prime-video-audio-video-monitoring-service-and-reducing-costs-by-90

Hype-driven software engineering...

Observations

- A lot of **confusion** and **hype-driven discussions/decisions.**
- Great opportunity for research to step in and objectify the discussion.
- Spoiler: While (operations) cost is considered in related disciplines, it is an essential but often overlooked nonfunctional property in software engineering research.

"The cloud" and its billing models

Cloud Services: Who manages what?

https://www.ibm.com/cloud/learn/iaas-paas-saas

The Cloud Stack

Pricing approaches in the cloud

Usage-based billing:

(aka consumption-based billing, pay-per-use, pay-as-you-go) Customers pay for what they use and/or how long they use a resource (by the hour/second). Billing usually monthly.

Subscription-based billing:

(aka reserved instances)

Customers pay a recurring fee for a period of time, flat rate regardless of usage, for a specific configuration. Discounts often available for longer commitments, e.g., 1-3 years.

• Hybrid approaches:

E.g., fixed monthly rate plus usage-based component.

• Special offers:

E.g., free tiers, transient/spot instances (unused capacity) offered at a discount (can be reclaimed if provider needs capacity).

Function-as-a-Service (FaaS)

- Cloud-computing service that allows to execute code in response to events, without managing complex infrastructure.
- "Serverless" offering

```
public class LambdaRequestHandler
implements RequestHandler<String, String> {
    public String handleRequest(String input, Context context) {
        context.getLogger().log("Input: " + input);
        return "Hello World - " + input;
    }
}
```


https://aws.amazon.com/blogs/architecture/

field-notes-optimize-your-java-application-for-aws-lambda-with-quarkus/

Sebastian Baltes - All about the money: Cost modeling and optimization of cloud applications

https://www.baeldung.com/java-aws-lambda

Usage-based billing: AWS Lambda

- Duration a function was executed (rounded up to ms).
- Price depends on the amount of memory allocated to function.
- CPU power and other resources proportionally allocated.

AWS Lambda Pricing			Memory (MB)	Price p
			128	\$0.000000021
Region: US East (Ohio) 🕈			512	\$0.000000083
			1024	\$0.000000167
Architecture	Duration	Requests	1536	\$0.000000250
x86 Price			2048	\$0.000000333
First 6 Billion GB-seconds / month	\$0.0000166667 for every GB-second	\$0.20 per 1M requests	3072	\$0.000000500
Next 9 Billion GB-seconds / month	\$0.000015 for every GB-second	\$0.20 per 1M requests	4096	\$0.000000667
Over 15 Billion GB-seconds / month	\$0.0000133334 for every GB-second	\$0.20 per 1M requests	5120	\$0.000000833
Arm Price			6144	\$0.000001000
First 7.5 Billion GB-seconds / month	\$0.0000133334 for every GB-second	\$0.20 per 1M requests	7168	\$0.000001167
Next 11.25 Billion GB-seconds / month	\$0.0000120001 for every GB-second	\$0.20 per 1M requests	8192	\$0.000001333
Over 18.75 Billion GB-seconds / month	\$0.0000106667 for every GB-second	\$0.20 per 1M requests	9216	\$0.000001500
	-		10240	\$0.000001667

https://aws.amazon.com/lambda/pricing/

Subscription-based billing: Amazon EC2

X Configure Amazon EC2 Info Select the container and options to find your best price O Spot Instances Standard Reserved Instances On-Demand Convertible Reserved Instances Minimize cost by leveraging EC2's spare Learn about Standard Reserved Instances Maximize flexibility. Learn about On-Demand Learn about Convertible Reserved Instances. capacity. Recommended for fault tolerant and Intances Reservation term Reservation term interruption tolerant applications. Learn Expected utilization O 1 year O 1 year about Spot Instances 3 year 3 year Enter the expected usage of Amazon EC2 The historical average discount for instances Payment Options **Payment Options** t3.nano is 48% O No upfront O No upfront Usage O Partial upfront O Partial upfront Assume percentage discount for my estimate $\hat{}$ 100 O All upfront • All upfront $\hat{\mathbf{x}}$ Usage type Actual spot instance Utilization percent per month A pricing varies With spot instances, you pay the spot price that's in effect for the time period your instance is running Total Upfront cost: 51.00 USD Save and add service Show Details The second se Save and view summary Total Monthly cost: 1,460.00 USD

https://calculator.aws/#/addService/ec2-enhancement

Provisioning via Web UI: Google Cloud

	Search (/) for resources, docs, products, and more	Q Search 🕨 🗘 🕐) : 🌍
 Create an instance 		CO EQUIVALENT CODE 🛛 🖻 HELP ASSIS	STANT <
To create a VM instance, select one of the options:	Name *	Pricing summary	1
New VM instance Create a single VM instance from scratch	Labels 2	Monthly estimate \$126.83	
New VM instance from template Create a single VM instance from an existing template	+ ADD LABELS	That's about \$0.17 hourly Pay for what you use: no upfront costs and per second billing	
New VM instance from machine image Create a single VM instance from an existing machine image	us-central1 (lowa) ▼ ♥ us-central1-a ▼ ♥ Region is permanent Zone is permanent	Item Monthly estimate 4 vCPU + 8 GB memory \$125.83 10 GB balanced persistent disk \$1.00	
Marketplace Deploy a ready-to-go solution onto a VM instance	Machine configuration ✓ General purpose Compute optimized Memory optimized GPUs GPUs Machine types for common workloads, optimized for cost and flexibility Series C3 (Public Preview) ✓ Powered by Intel Sapphire Rapids CPU platform Machine type Choose a machine type with preset amounts of vCPUs and memory that suit most workloads. c3-highcpu-4 (4 vCPU, 8 GB memory) ✓ VCPU Memory	Total \$126.83 Compute Engine pricing ▲ LESS	

Infrastructure-as-Code (IaC): Terraform

HashiCorp Terraform

Example Usage

```
resource "google_service_account" "default" {
    account_id = "service_account_id"
    display_name = "Service Account"
}
```

resource "google_compute_instance" "default" {
 name = "test"
 machine_type = "e2-medium"
 zone = "us-central1-a"

```
tags = ["foo", "bar"]
```

```
boot_disk {
    initialize_params {
        image = "debian-cloud/debian-11"
        labels = {
            my_label = "value"
        }
    }
}
```

https://registry.terraform.io/providers/hashicorp/google/latest/docs/resources/compute_instance

GitOps

Goal: Achieving the following properties for a (usually Kubernetes-based) GitOps-managed system:

- 1. Declaratively defined desired state.
- 2. Versioned and immutable desired state.
- 3. Software agents **automatically pull** desired state declarations from source.
- 4. Software agents **continuously observe** actual system state and **attempt to apply** desired state.

GitOps: ArgoCD

https://argo-cd.readthedocs.io/en/stable/

GitOps

"Great, resources are automatically provisioned after I update the IaC files!"

Cost transparency in the cloud is a problem

Hacker News new | past | comments | ask | show | jobs | submit

Tell HN: I DDoSed myself using CloudFront and Lambda Edge and got a \$4.5k bill 274 points by huksley 5 months ago | hide | past | favorite | 333 comments

https://news.ycombinator.com/item?id=31907374

@donkersgoed@hachyderm.io @donkersgood

How a single-line bug cost us \$2000 in AWS spend...

We recently refactored a Lambda Function. We extensively tested its functionality and released it into production. And everything still worked as expected. But then the billing alarm went off.

...

https://twitter.com/donkersgood/status/1635244161778737152

Reducing BigQuery Costs: How We Fixed A \$1 Million Query

by Calvin Zhou • Data Science & Engineering Nov 3, 2022 • 3 minute read

shopify

Mitigations: Infracost

https://github.com/infracost/infracost

 Supports over 1,100
 Terraform resources across AWS, Azure and Google (no other IaC formats)

Focuses rather on
guardrails and policies
than on supporting
architecture decision
making (e.g., "With certain
workload assumptions,
when will the decision to
use serverless backfire?")

Mitigations: AWS Lambda Power Tuning

- AWS Lambda Power Tuning helps optimize Lambda functions for cost and/or performance in a datadriven way.
- Invokes a given Lambda function with multiple configuration, then analyzes execution logs, suggests best configuration minimizing cost and/or maximizing performance.
- Limitations:
 - "Please note that the input function will be executed in your AWS account."
 - Focus on individual functions (local vs. global optima)

Start

Initialize

End

CleanUpOnError

Executor

Cleaner

Analvze

Optimizer

Mitigations: AWS Lambda Power Tuning

https://github.com/alexcasalboni/aws-lambda-power-tuning

Mitigation: OpenCost

- Vendor-neutral open source project for measuring and allocating infrastructure and container costs in real time.
- "OpenCost shines a light into the black box of Kubernetes spend."
- "Real-time cost allocation, broken down by Kubernetes concepts down to the container level."
- \rightarrow More fine-grained reporting for K8s, reduce reporting delay.

https://www.opencost.io/

Infrastructure-from-Code (IfC)

- "[...] logical evolution of cloud. Instead of writing low-level, control-plane specific instructions, IfC infers requirements from application logic and provisions the optimal cloud infrastructure." - infrastructurefromcode.com
- "Programming languages and cloud infrastructure will converge in a single paradigm: where all resources required will be automatically provisioned, and optimized by the environment that runs it." - Shawn "swyx" Wang

Infrastructure-from-Code (IfC)

AWS re:Invent 2022 - Unleash developer productivity with infrastructure from code (COM301)

https://www.youtube.com/watch?v=RmwKBPCo7o4

Infrastructure-from-Code (IfC)

For example, the following sample IfC implementation...

```
import { api, data, events } from '@some-ifc-sdk'
api.post("/users", async (req, res) => {
 const { email, name } = req.body;
 const new ser = await data.set(`user:${email}`, { email, name });
 res.send({ user: newUser });
});
data.on("created:user:`, ({ item }) => {
    console.log("New user created!");
                                                                      WHAT COULD POSSIBLY GO WRONG?
    events.publish("user.crtgted", { after: "1 day" } item)
});
events.on("user.created", (event) = {configures Amazon API Gateway
    console.log('user.created event releived!');
   // Send a follow up email, call an AF_{A}, etc.
})
                           ...when deployed MAWS, would automatically provision and configure the following resources...
```

...including mapping IAM permissions between services.

Cost-aware architecture decision making for cloud applications

Cost-aware cloud architecture decisions

- Cloud-native developers frequently modify IaC configs within editors/IDEs.
- Cost monitoring/estimation tools available in web portals, mainly considered downstream task.
- Cost considerations need to be moved closer to software architecture decision making.
- Related topic: Cloud resource demand management.

Cost-aware cloud architecture decisions

Physical Infrastructure

Long-term goal: Building **vendor-agnostic cost model** for predicting compute and storage costs helping to reason about tradeoffs.

Cost-aware cloud architecture decisions

Physical Infrastructure

Potential questions:

- For a given expected workload, is it cheaper to utilize usage-based serverless offering or a subscriptionbased laaS offering?
- Is a specific FaaS offering cheaper at AWS compared to Azure for a given workload?

Minimal information required for a cost model

- Description/operationalization of modeled resources, e.g.,
 - Compute
 - Storage
 - Network
- Description of a workload
 - Database: Query, Dataset
 - Serverless: Function inputs (e.g., JSON), abstract description of runtime properties of function(s)
 - PaaS/CaaS/IaaS offerings: Much more complicated

Evolution of the workload over time

- Short-term peaks
- Long-term development

The company perspective

- Scenario: A company wants to offer a novel database system aaS.
- Given a set of benchmark workloads, how to determine which cloud provider's laaS setup is cheaper in which scenarios without executing (all of) the workloads?
- Once the system is live: When optimizing queries, there might be cases where a slight decrease in performance leads to significant cost savings.
- Input for cost model: query and dataset properties.

The research perspective

Software Engineering (SE)

- SE research focuses on effort estimation rather than monitoring/modeling/optimizing operation cost.
- However, since **DevOps** emerged, operations-related costs moved closer to the daily work of developers.

IEEE TRANSACTIONS ON SOFTWARE ENGINEERING, VOL. SE-10, NO. 1, JANUARY 1984

Software Engineering Economics

BARRY W. BOEHM

Services/Cloud Computing

2022 IEEE International Conference on Cloud Engineering (IC2E)

Streaming vs. Functions: A Cost Perspective on Cloud Event Processing

Tobias Pfandzelter^{†*}, Sören Henning^{‡*}, Trever Schirmer[†], Wilhelm Hasselbring[‡], David Bermbach[†] [†]TU Berlin & ECDF, Mobile Cloud Computing Research Group {tp,ts,db}@mcc.tu-berlin.de [‡]Kiel University, Software Engineering Group {soeren.henning,hasselbring}@email.uni-kiel.de

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IEEE TRANSACTIONS ON SERVICES COMPUTING, VOL. 7, NO. 4, OCTOBER-DECEMBER 2014

Using Parametric Models to Represent Private Cloud Workloads

Richard Wolski, *Member, IEEE*, and John Brevik

2009 IEEE International Conference on Cloud Computing

The Method and Tool of Cost Analysis for Cloud Computing

Xinhui Li, Ying Li, Tiancheng Liu, Jie Qiu, Fengchun Wang IBM China Research Lab, BJ, 100193, China {lixinhui, lying, liutc, qiujie, wangfc}@cn.ibm.com

Example: Streaming vs. Functions

Databases

Towards Cost-Optimal Query Processing in the Cloud

Viktor Leis viktor.leis@fau.de Friedrich-Alexander-Universität Erlangen-Nürnberg Maximilian Kuschewski maximilian.kuschewski@fau.de Friedrich-Alexander-Universität Erlangen-Nürnberg

Figure 5: Prototype measurement vs. prediction on a 100 GB aggregation query

Cost-aware Cloud Architecture

Potential next steps

Support engineers and organizations in choosing **suitable cloud architectures**, shifting **cost transparency** left using appropriate tooling.

Software Engineering

Mining GitHub for **typical IaC/IfC setups**, retrieving **workloads characteristics** from observability data.

Stakeholders, Processes, and Tools

Existing work on **cost modeling** in other research communities.

Empirical Research

Interdisciplinarity

Takeaways

- Cost transparency is a problem for cloud applications.
- Research mainly focused on cost-optimizing database or serverless workflows.
- More research needed on cost models allowing reasoning between cloud layers and vendors, particularly on the long run ("lock-in").
- Cost transparency needs to be integrated into tools that modern software/platform engineers use ("shifting left").
- Cost optimization needs to consider other non-functional requirements such as performance, scalability, elasticity.

Interested in collaborating? Please reach out!

Cost-aware Cloud Architecture

C empirical-software.engineering

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